



DAVID ESCRIBANO

WORK EXPERIENCE

ILLUSORIUM STUDIOS

- Lead Environment & Prop Artist

April 2023 - Present

- Environment & Prop Artist

November 2020 - Present

ABLE & BAKER STUDIOS

- Modelling & Shading Artist

April 2020 - May 2020

- Shading and Lighting Artist

October 2019 - March 2020

SHORTS

- Madrid 2120

Modelling and Shading - Set & Props

Winner Best Animated Short Film -Premios Goya 2020

SOFTWARE KNOWLEDGE

Autodesk Maya

Zbrush

Arnold

Photoshop

Substance Painter

Blender

Redshift

Speedtree

Unreal Engine

EDUCATION

LIGHTBOX ACADEMY

MASTER'S DEGREE IN UNREAL ENGINE

March 2019 - July 2019

-300 HOURS

ADVANCED MASTER'S DEGREE IN 3D WITH MAYA

October 2017 - July 2018

-600 HOURS

UNIVERSITY

Rey Juan Carlos I University

- Fine Arts (2013 - 2017)